

Spice Plantation



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Encyclopedia description

The Spice Plantation does not exclusively grow spices for food-flavouring. In fact some do not produce food-flavourings at all. Instead, a wide variety of plants ranging from cut flowers to species-targeted medicinal plants all find specific conditions maintained aboard Spice Plantations that are ideal for growth and flowering or ripening as necessary. This is a low-tech operation almost comparable in this regard to Metal Supply Yards. Spice Plantations are run by a crew of skilled gardeners.

Builder ship
Construction Vessel AL
Construction Vessel HL

Production modules

Module	Count	Wares	Method	Avg. output/h
Spice Tubes	2	Spices	Universal	3,200
Herb Garden	2	Spaceweed	Universal	1,200

Production balance

Total production and consumption of fully built station including efficiency, secondary resources and specialists. Where present, the per hour stats for intermediate wares show the difference between production and consumption.

Type	Ware	Change/h	Credits/h
Primary resource	Spacefuel	-480	-22,080
Primary resource	Energy Cells	-2,560	-12,800
Primary resource	Water	-9,600	-115,200
Product	Spaceweed	3,504	161,184
Product	Spices	9,280	269,120
	Total Price		280,224

Storage

Storage	Volume
Bulk	800,000
Container	320,000
Energy	320,000
Liquid	1,600,000

Weapons

Turret	Count	Range	DPS
HIT/MA Turret	96	3,570	1,400
Plasma/MA Turret	51	7,040	3,680
V Launcher	5	4,800	1,714
HIVI/MA Turret	2	8,000	12,000

Shield	Count	Capacity
Force Field Projector Mk1	17	50,000
Force Field Projector Mk2	21	100,000
Force Field Projector Mk3	7	150,000

URV capacity: 160

Build plan

Stage	Name	PE%	EC	RMP	FR	BO	FP	HM	PM	VL	Price	Price with upgrades
A1	Spice Tubes	7	624	249	49		11	26	13	1	2,648,708	6,701,971
A2	Spice Tubes	7	292	120	24		10	18	13	1	1,287,764	5,007,097
B1	Herb Garden	9	422	175	36	52	7	14	10	1	2,009,672	4,891,108
B2	Herb Garden	7	351	151	30		8	18	9	1	1,614,481	4,525,310
B3	Defence		440	218	44		3	8	2		2,350,732	3,153,468
C1	Storage		105	45	9						482,889	482,889
D1	Defence		440	218	44		3	8	2		2,350,732	3,153,468
E1	Radar		575	205	42		3	4	2	1	2,229,677	3,157,385
	Total		3,249	1,381	278	52	45	96	51	5	14,974,655	31,072,696



PE - Product Efficiency
 EC - Energy Cells
 RMP - Reinforced Metal Plating
 FR - Fusion Reactors
 BO - Bio-Optic Wiring
 FP - Force Field Projector
 HM - HIT/MA Turret
 PM - Plasma/MA Turret
 VL - V Launcher

Known instances in galaxy

System	Sector	Zone	Name	Faction
Albion	Ascendancy	Serpentine Driveway	NL Spice Plantation	No Limits
Albion	Ascendancy	Serpentine Driveway	NL Spice Plantation	No Limits
Albion	Ascendancy	Serpentine Driveway	NL Spice Plantation	No Limits
Home of Light	Sillarne's Triumph	District 10	TOR Spice Plantation	Toride Colonists
Home of Light	Sillarne's Triumph	Endgame	TOR Spice Plantation	Toride Colonists